

# Security in Mobile Devices

## Hacking Mobiles for Fun and Profit

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1 Hardware Security

2 Platform Security

3 Hacking

4 Q&A

# About me

## Contact

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AF86 3EE0 57FF AA20 8D9E

-  Talk ~ 40 mins
-  Ask immediately
-  Q&A afterwards

# Motivation

Why the heck?

- 👣 Show underlying Technology
- 👣 Show Security Frameworks
- 👣 Show Exploits in the Wild
- 👣 Maybe get you started hacking
- 👣 Making you feel responsible
  
- 👣 No Policies
- 👣 Not showing anything very new
- 👣 No cr4ckz for ur appz
- 👣 Explore not exploit

# Why mobile?

## Interfaces

-  WiFi
-  Bluetooth
-  Email
-  Web
-  Video (Podcasts?)
-  **GSM** (Calls, Texts)

# Why mobile? (cont.)

## More than a PC

-  Personal Data
-  GPS
-  Cellular
-  Financial Gain/Loss
-  Always on
-  Infection Not Obvious
-  pwn 1 pwn many (cloud syndrome)

# Why mobile? (cont.)

However...

- ⌚ few publicly known vulnerabilities
- ⌚ just PoCs, nobody really exploiting... orly?

# In the news

Virus Infects 1 Million Cell Phones in China | Network Security Edge-Mozilla Firefox

File Edit View History Bookmarks Tools Help

http://www.networksecurityedge.co Serchilo (m) ABP FBI

Home Most Visited Smart Bookmarks Google Reader (53) CCC > S Miscellaneous Outline

Disable Cookies CSS Forms Images Information Virus Infects 1 Million Cell Phon... Shanghai Daily | 上海日报 -- Eng...

## Virus Infects 1 Million Cell Phones in China

Cyber Threats | News | Kara Reeder, Thursday, November 11, 2010  
Tags: [China](#), [Mobile Device Security](#), [Viruses](#) and [Worms](#)

**Most Read** **Most Recent**

- [Top 10 Information Security Threats of 2010](#)
- [McAfee's The Twelve Scams of Christmas](#)
- [Report: Globalization of Malware Production](#)
- [GSM Under Attack](#)

A virus infecting more than 1 million cell phone users in China is costing users a combined 2 million yuan (\$300,000) per day, according to [InformationWeek](#).

[ShanghaiDaily.com](#) explains how the virus works:

The 'zombie' virus, [hidden in a bogus anti-virus application](#), can send the phone user's SIM card information to hackers, who then remotely control the phone to send URL links, usually pay-per-click ads, in text messages to contacts in the user's address book.

Scripts Currently Forbidden | <SCRIPT>: 14 | <OBJECT>: 0 Options... 

# Outline

## 1 Hardware Security

- Complexity
- Buffer Overflow
  - Function Calls
  - Overwrite Ret Addr
- Shellcode
- Protection

## 2 Platform Security

## 3 Hacking

## 4 Q&A

# x86 vs. ARM

What's different then?

Classic Vulnerabilities/Architecture revisited:

- ⌚ OpCodes
- ⌚ Buffer Overflows
- ⌚ Endianness
- ⌚ Format Strings

# Complexity

ARM is much less complex

## Opcodes

- ⌚ Usage: N900: Cortex A8, N800: ARM 9E
- ⌚ ARM, MIPS, SPARC: 4 bytes, “NOP”: 4 bytes
- ⌚ (ARM with THUMBS: 2 bytes)
- ⌚ x86: omgwtf NOP: 1 byte

## Complexity (cont.)

Remember f0 0f c7 c8?

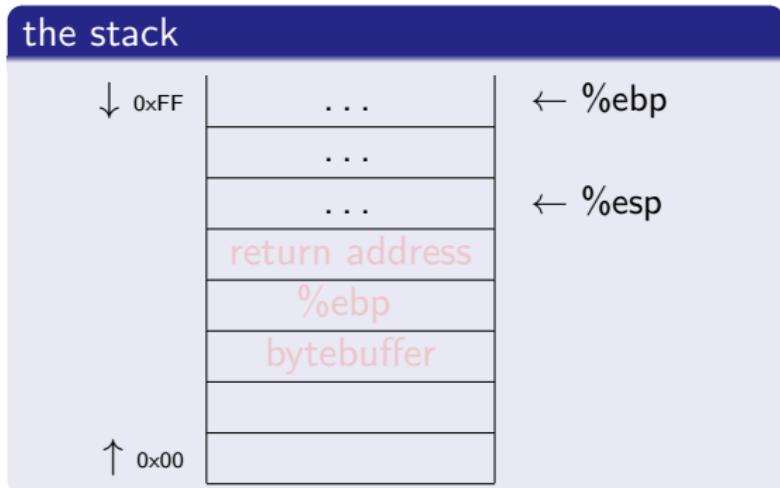
Admittedly, it's old: 1997, but still interesting

```
lock cmpxchg8b eax
```

*Using the LOCK prefix on this form of CMPXCHG8B is illegal in and of itself. LOCK prefixes are only allowed on memory-based read-modify-write instructions. Hence a LOCK prefix on the register-based CMPXCHG8B EAX instruction should also generate an invalid opcode exception.*

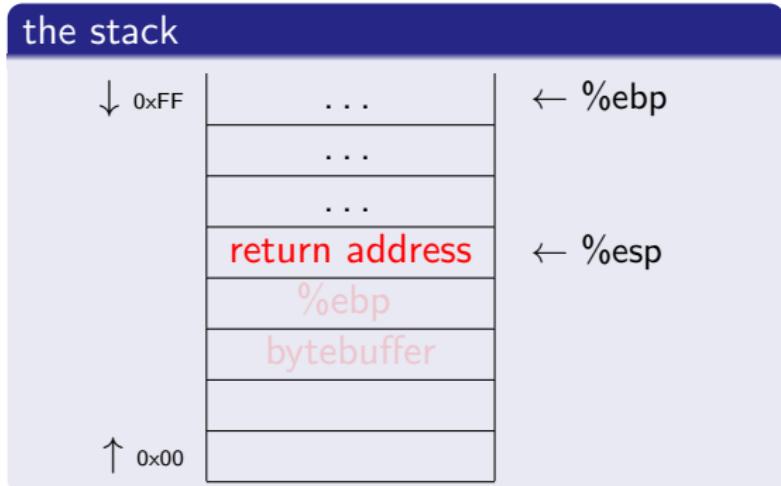
## function calls

- call label
  - next instruction
  - ...
  - label:
    - push %ebp
    - mov %esp, %ebp
    - sub \$0x08,%esp
    - do something interesting
    - mov %ebp, %esp
    - pop %ebp
    - ret



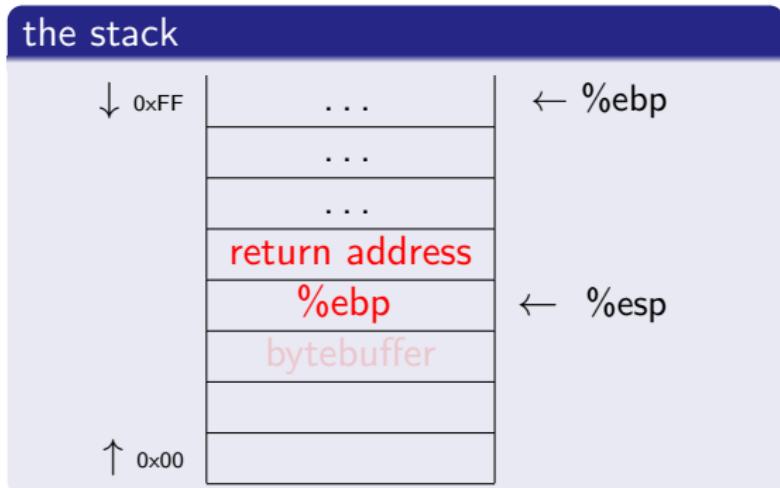
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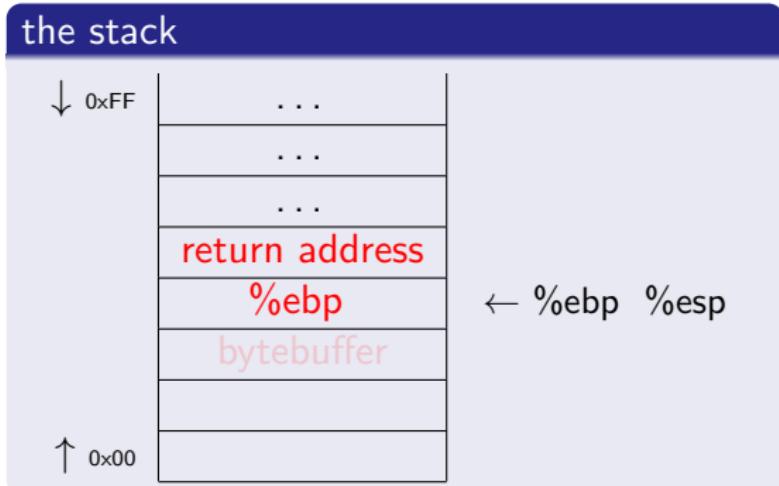
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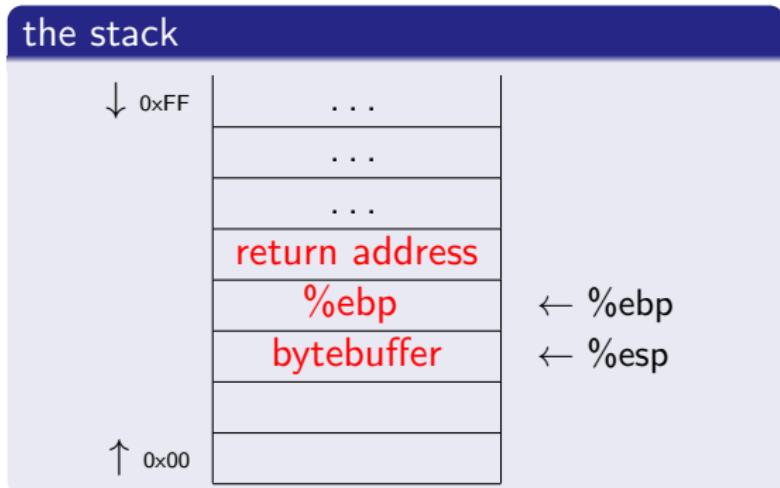
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- ☛ label:  
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- ☛ do something interesting
- ☛ mov %ebp, %esp
- ☛ pop %ebp
- ☛ ret



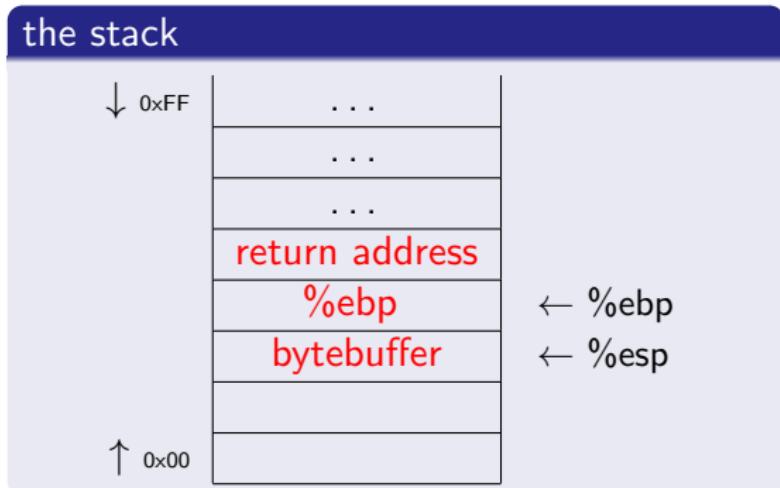
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  - pop %ebp
  - ret



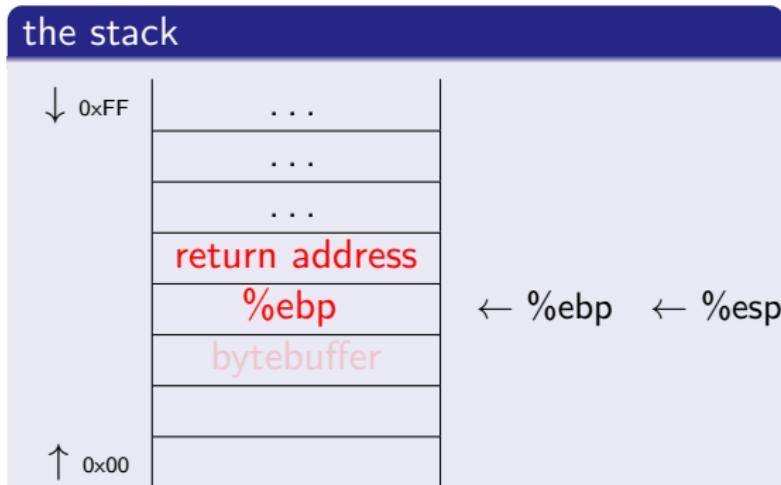
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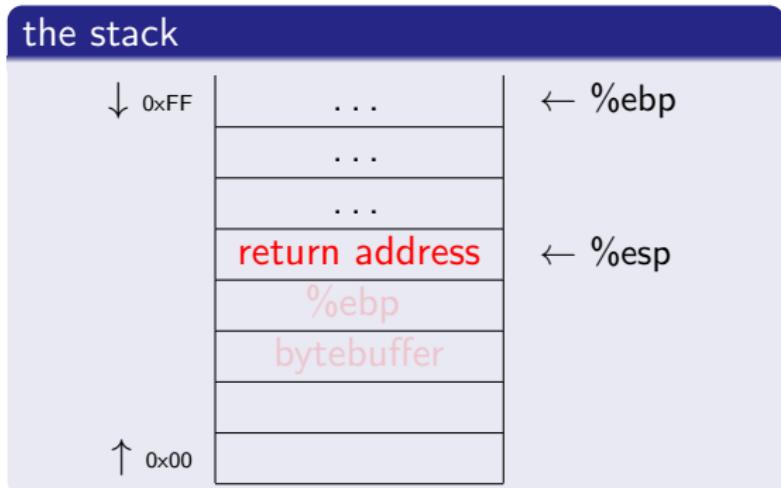
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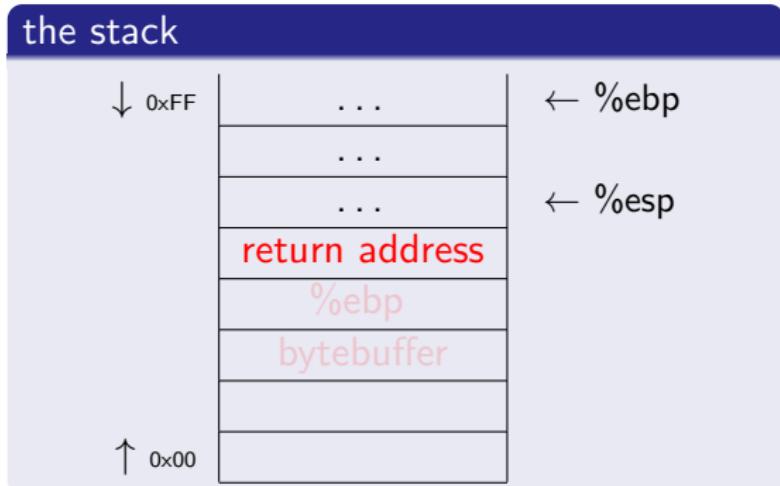
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  - ret



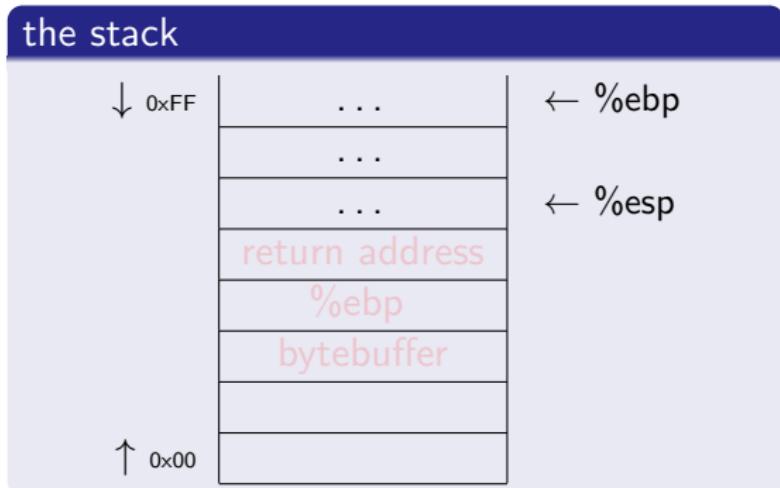
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  - label:  
push %ebp
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  - sub \$0x08,%esp
  - do something interesting
  - mov %ebp, %esp
  - pop %ebp
  - ret = pop %eip



## function calls

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    - do something interesting
    - mov %ebp, %esp
    - pop %ebp
    - ret



## Example: vulnerable.c

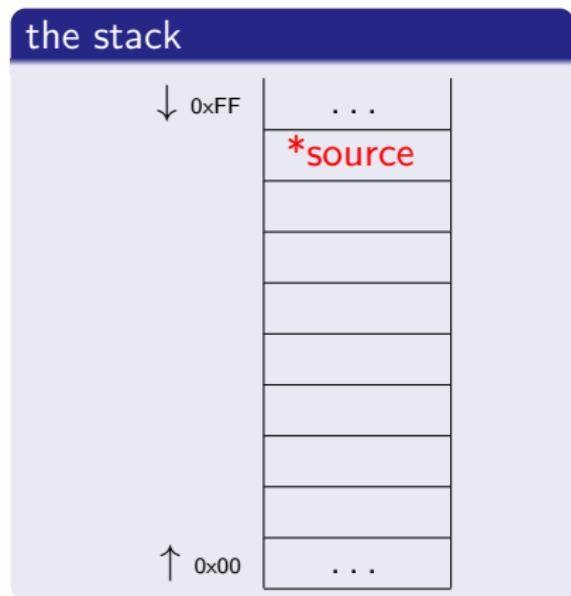
```
#include <stdio.h>
#include <string.h>

void
vulnerable(char *source)
{
    char destination[80];
    strcpy(destination, source);
}

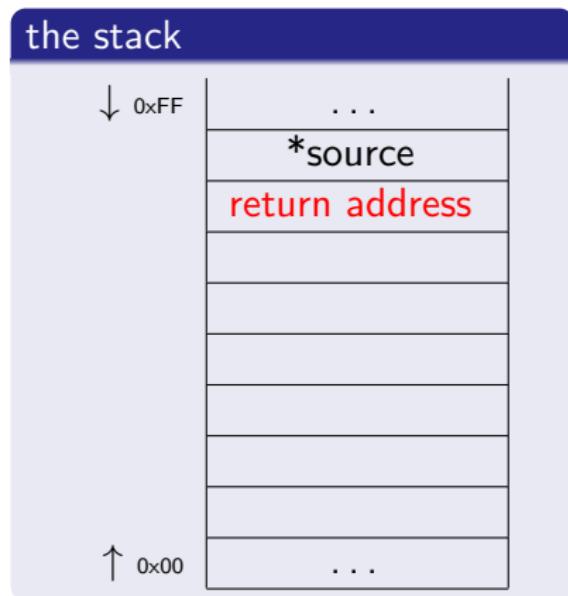
void
main(int argc, char **argv)
{
    vulnerable(argv[1]);
}
```

## Overwrite Return Address

```
→ "push *source"      #1st arg  
→ call vulnerableFunction  
→ next instruction  
→ ...  
→ vulnerableFunction:  
  pushl %ebp  
  movl %esp, %ebp  
  subl $80, %esp  
  leal -80(%ebp), %eax  
  pushl 8(%ebp) # source  
  pushl %eax  
  call strcpy  
  mov %ebp, %esp  
  pop %ebp  
  ret
```

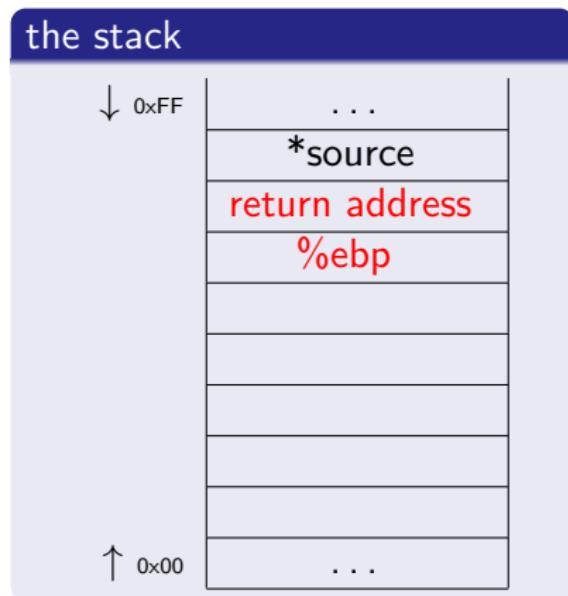


## Overwrite Return Address



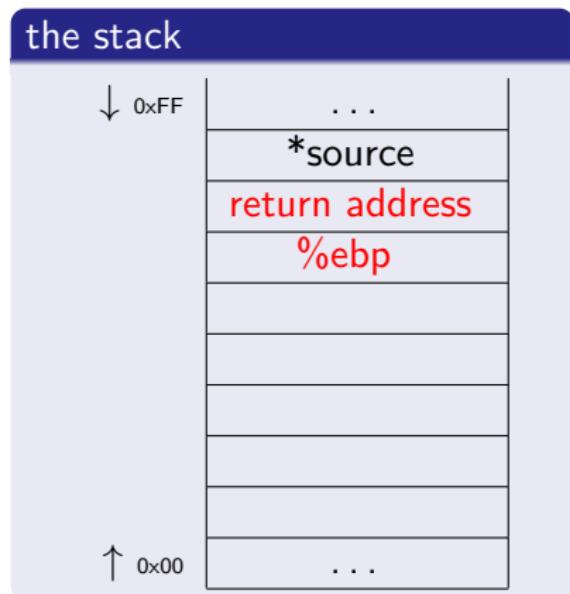
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    pushl 8(%ebp) # source  
    pushl %eax  
    call strcpy  
    mov %ebp, %esp  
    pop %ebp  
    ret
```



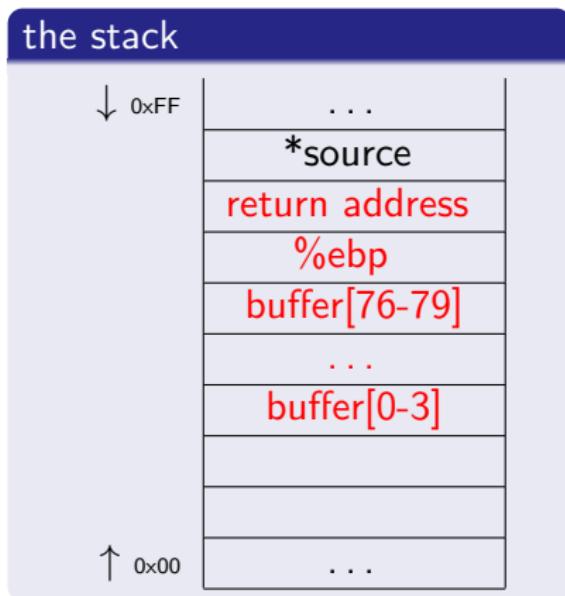
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    mov %ebp, %esp  
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```



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    mov %ebp, %esp  
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    pushl 8(%ebp) # source  
    pushl %eax  
    call strcpy  
    mov %ebp, %esp  
    pop %ebp  
    ret
```

the stack

↓ 0xFF

...

\*source

return address

%ebp

buffer[76-79]

...

buffer[0-3]

↑ 0x00

...

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    mov %ebp, %esp  
    pop %ebp  
    ret
```

the stack

↓ 0xFF

...

\*source

return address

%ebp

buffer[76-79]

...

buffer[0-3]

\*source

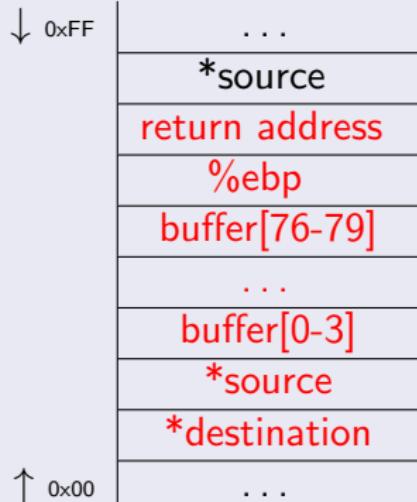
↑ 0x00

...

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```
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    leal -80(%ebp), %eax  
    pushl 8(%ebp) # source  
    pushl %eax  
    call strcpy  
    mov %ebp, %esp  
    pop %ebp  
    ret
```

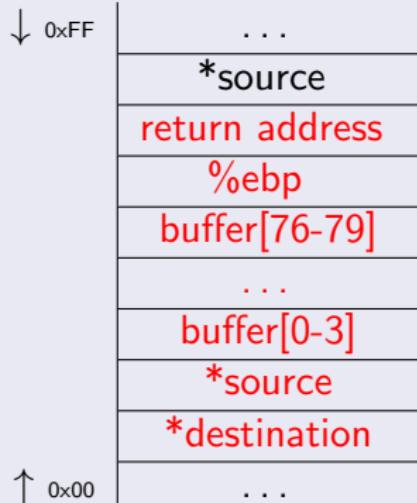
the stack



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    leal -80(%ebp), %eax  
    pushl 8(%ebp) # source  
    pushl %eax  
    call strcpy  
    mov %ebp, %esp  
    pop %ebp  
    ret
```

the stack



# Overwrite Return Address

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    leal -80(%ebp), %eax  
    pushl 8(%ebp) # source  
    pushl %eax  
    call strcpy  
⠚ mov %ebp, %esp  
⠚ pop %ebp  
⠚ ret
```

the stack

↓ 0xFF

...

\*source

return address

%ebp

buffer[76-79]

...

buffer[0-3]

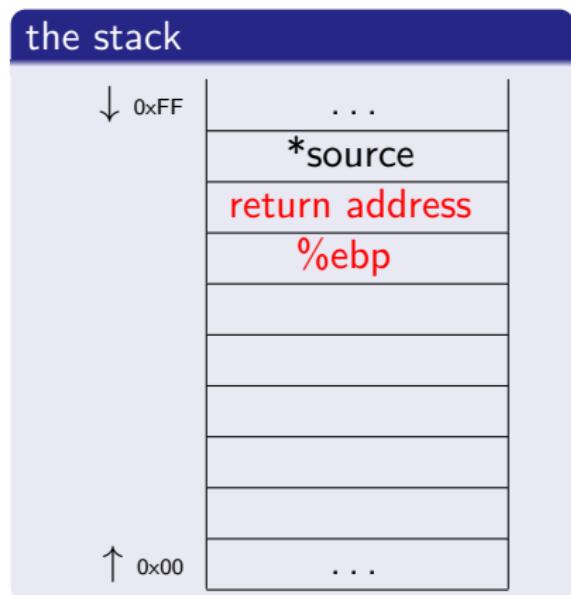
\*source

\*destination

↑ 0x00

## Overwrite Return Address

```
push *source      #1st arg  
call vulnerableFunction  
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...  
vulnerableFunction:  
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    pushl %eax  
    call strcpy  
    mov %ebp, %esp  
    pop %ebp  
    ret
```



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    movl %esp, %ebp  
    subl $80, %esp  
    leal -80(%ebp), %eax  
    pushl 8(%ebp) # source  
    pushl %eax  
    call strcpy  
    mov %ebp, %esp  
    pop %ebp  
⠚ ret = pop %eip
```

the stack

↓ 0xFF

...

\*source

return address

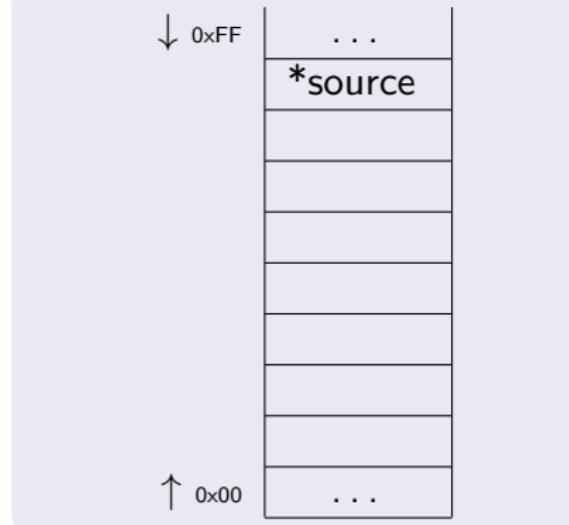
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...

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    pop %ebp  
    ret
```

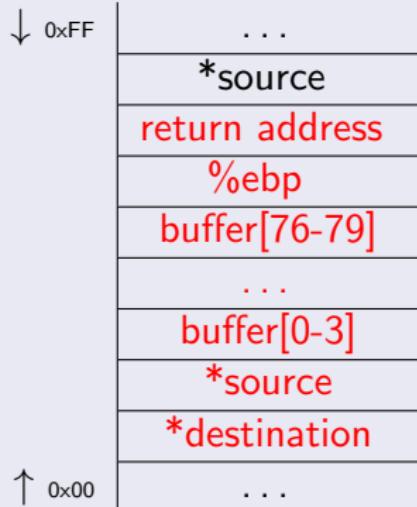
the stack



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    ret
```

the stack



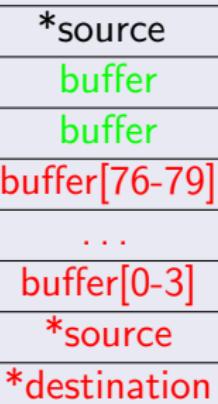
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⠚ mov %ebp, %esp  
⠚ pop %ebp  
⠚ ret
```

the stack

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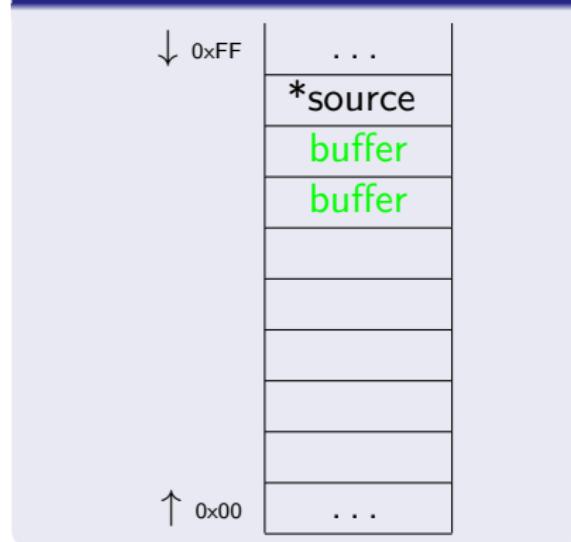
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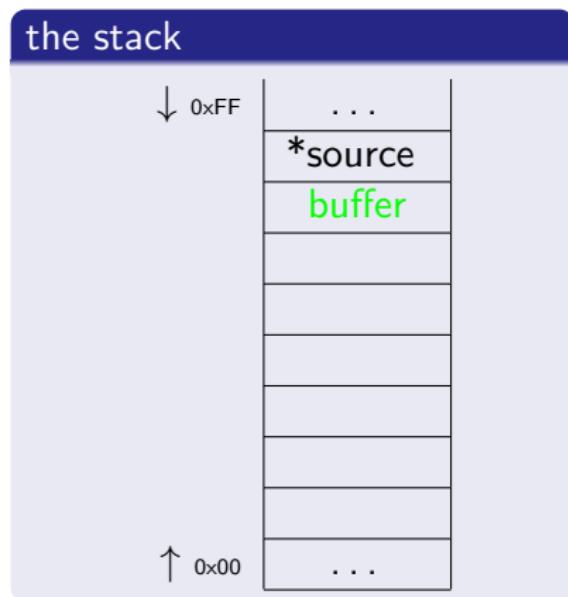
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    pushl %eax  
    call strcpy  
    mov %ebp, %esp  
    pop %ebp  
ret
```

the stack



## Overwrite Return Address



Owned

*B00000M!!!1loneone*

# Buffer Overflow

BOF on x86    :-)

- 跣 How it generally works
- 跣 Why it works so well

BOF on ARM    :-(

- 跣 1 level of nesting
- 跣 overwrite a lot of bytes to hit saved return address
- 跣 Jumping to NOP Slide hard, b/c alignment (Format Strings)
- 跣 Off by one: Endianess issues

But possible and doable

# Shellcode

Symbian uses UCS-2 encoded strings

Shellcode Linux (x86): 10 lines

Shellcode Symbian (ARM): 500 lines (WTF!?)

# Protection / Mitigation

- ➊ Write proper code (haha)
- ➋ Compile properly
- ➌ ASLR
- ➍ W^X
- ➎ Canaries

# Outline

## 1 Hardware Security

## 2 Platform Security

- Symbian
- iPhone
- Maemo
  - Maemo 6
- Android

## 3 Hacking

## 4 Q&A

What security does the Platform give the user (and developer) give?

-  (Symbian)
-  iPhone
-  Maemo
-  Android

Lacking Time/Interest:

-  Windows
-  WebOS
-  Blackberry
-  ...



“Symbian is THE MOST developer hostile system I have ever worked with.”

## Packages

- ➊ Symbian installs signed packages only
- ➋ Concept of (not very fine grained) Capabilities (→ Do well in Maemo 6)
- ➌ Caps can be claimed during installation
- ➍ Caps depend on who signed the certificate (Nokia vs. Homebrew)
- ➎ However, a malicious program (Sexy View) was built, signed and distributed

## Kernel

- Microkernel with client-server architecture
- Filesystems, Drivers, etc. as processes
- Single User: No Admin, No Users, No Login/Logout

## Memory Protection

- ARMv5: None, ARMv6: W^X

## Exploits in the Wild

- ⌚ Many lame approaches (CommWarrior, Sexy View, ...)
- ⌚ All require user interaction
- ⌚ Not exciting research field
- ⌚ Not really clear where to report to
- ⌚ Curse of Silence (Video)

# iPhone



# iPhone

```
uname -a
Darwin my-iPhone 10.0.0d3 Darwin Kernel Version
10.0.0d3: Fri Sep 25 23:35:35 PDT 2009;
root:xnu-1357.5.30~3/RELEASE ARM S5L8920X iPhone2,1
arm N88AP Darwin
```

# iPhone (cont.)

ps aux

USER	PID	%CPU	%MEM	COMMAND
mobile	32	8.6	22.7	/System/L
root	1079	0.0	0.4	-sh
root	1076	0.0	0.5	/usr/sbin
mobile	1073	0.0	10.2	/Applicat
root	1049	0.0	0.2	login -fp
mobile	1040	0.0	0.4	-sh
...				

# iPhone (cont.)

## Observations

- ⌚ no ALSR, GCC but no SSP (i.e. canaries)
- ⌚ Arrived in 20th century: W^X
- ⌚ 2 (in words two) users

## Wild Exploits

- ⌚ Website Calling Home (Video)
- ⌚ SMS Fuzzing

# N900



# N900

Hey Linux..?

```
uname -a
```

```
Linux muelli-N900 2.6.28-omap1 #1 PREEMPT Fri Aug 6
11:50:00 EEST 2010 armv7l unknown
```

# N900 (cont.)

Hey Linux..?

ps aux

PID	USER	VSZ	STAT	COMMAND
1	root	1844	S	/sbin/init
...				
745	avahi	2804	S	avahi-daemon: running...
755	root	3288	S	/usr/sbin/csd -m -p c...
764	pulse	83028	S <	/usr/bin/pulseaudio -...
825	haldaemo	3088	S	hald-addon-mmcc: liste...
919	user	3332	S <	/usr/bin/dbus-daemon ...
...				

# N900 (cont.)

Hey Linux..?

## Memory Protection

```
$ cat /proc/$$/maps | egrep 'stack|heap|wx'  
00067000-0008a000 rw-p 00067000 00:00 0 [heap]  
be959000-be96e000 rw-p befeb000 00:00 0 [stack]
```

## Observations

- 👣 W^X \*yay\*
- 👣 But neither ASLR nor SSP
- 👣 2.5 users

# Maemo 6

They'll fix it, right?

- IPC Sec
- App Credentials
- Crypto
- TPM to store keys and sign/verify
- Load signed Kernel (Integrity)
- Load signed binaries
- **But** some TPMs have been broken
- Thus don't wait for 100% security

# Android



# Android

```
uname -a
```

```
Linux localhost 2.6.29.6-cm42 #1 PREEMPT Sun Jan 31
15:10:14 EST 2010 armv6l GNU/Linux
```

## Android (cont.)

ps aux

PID	UID	Name
149	radio	com.android.phone
151	app_12	android.process.acore
166	app_5	com.android.setupwizard
183	app_22	com.android.mms
211	app_6	com.google.android.apps.uploader
214	app_23	android.process.media
231	app_8	com.google.android.apps.maps:FriendService
241	root	audmgr_rpc
244	app_10	com.amazon.mp3
254	app_11	com.android.voicedialer

# Android (cont.)

## Memory Protection

```
$ cat /proc/`pidof mediaserver`/maps |  
    egrep 'stack|heap|wx' | wc -l  
81  
$ egrep 'stack|heap' /proc/`pidof mediaserver`/maps  
0000a000-0003c000 rwxp 0000a000 00:00 0      [heap]  
beaf3000-beb08000 rwxp befeb000 00:00 0      [stack]
```

# Android (cont.)

## Observations

- ➊ many users \*yay\*
- ➋ Weird ASLR
- ➌ Java needs wx on stack & heap \*sigh\*
- ➍ Flashback: ASLR since Linux 2.6.12, but neither Maemo nor Android use it (WTF?!)
- ➎ Question: WebOS, Windows, . . . ?

# Outline

1 Hardware Security

2 Platform Security

3 Hacking

- Exploitability
- Bluetooth
- WLAN
- HTML
- GSM
- NFC

4 Q&A

# DIY

- ⌚ Buffer Overflow: Simple Sample Code
- ⌚ Play around with mprotect
- ⌚ ASLR: Memory Maps

## Example: overflow.c

```
/* specially crafted to feed your brain by gera */

int main(int argc, char* argv[]) {
    int cookie;
    char buf[8];

    printf("buf: %p cookie: %p\n", &buf, &cookie);
    if (&cookie < &buf)
        printf("Not exploitable: The compiler aligned\n");

    if (argc > 1)
        strcpy(buf, argv[1]); /* Yes it *is* insecure */

    printf("cookie: %08x\n", cookie);

    if (cookie == 0x41424344) {
```

## Example: overflow.c (cont.)

```
        printf(" you-win!\n" );
    } else {
        printf(" Try ./%s\xAAAAAAAABCD\n" , argv[0]);
        printf(" Or ./%s\xAAAAAAAADCBA\n" , argv[0]);

        printf(" Attempting_to_self-exploit\n");
        strcpy(buf, "AAAAAAAABCD"); /* Use this to
        printf(" Cookie_now_is_%08x\n" , cookie);
        strcpy(buf, "AAAAAAAACDAB"); /* Use this to
        printf(" Cookie_now_is_%08x\n" , cookie);
        strcpy(buf, "AAAAAAAADCBA"); /* Use this to
        printf(" Cookie_now_is_%08x\n" , cookie);
    }
}
```

# Bluetooth

Oh look, Symbian crashes

- ⌚ Set name to: F00 0x09 0x2E 0x0A
- ⌚ Vulnerability found in 2005 (sic!)
- ⌚ No backtraces, no wild exploits
- ⌚ Not really harmful: Phone reboots

# WLAN

Oh look, another Symbian crasher

- ⌚ WLAN Stack
- ⌚ ./aireplay-ng -x 1024 -0 230 -a \$ap -c \$target  
\$iface
- ⌚ Phone reboots

# HTML and the Browsers

It's Symbian again

Browser crashes on

```
<input type='checkbox' id='c'>
<script>
r=document.getElementById('c');
a=r.setAttributeNode();
</script>
```

- ⌚ No publicly known exploit
- ⌚ Hard to get traces
- ⌚ let alone symbols

# HTML and the Browsers (cont.)

It's Symbian again



Remember the shellcode?!

But it's not only Symbian that crashes

# GSM

- ⌚ It's now possible to run your own network cheaply
- ⌚ Send weirdly formatted packages
- ⌚ Beer Fuzzing: Signal Calls and SMS

# Curse of Silence

- ⌚ Video
- ⌚ No 3rd party application
- ⌚ No way of deactivating the service
- ⌚ no way of mitigating by, i.e. install different SMS stack
- ⌚ Eventually Nokia provided a tool (not a fix!) to get rid of malicious SMS

# MITM GSM Modem

- ⌚ \*Very\* awesome
- ⌚ Pretend to be the modem (runs on 2nd CPU anyway)
- ⌚ Inject anything into the OS
- ⌚ SMS: unsolicited message
- ⌚ Back to the 90s: No user interaction, no firewalling
- ⌚ Credits to Collin Mulliner and Charlie Miller
- ⌚ Work needed for Maemo, Windows, Blackberry, ...

# Near Field Communication

- ⌚ Create random Tags
- ⌚ URL parser crashes Symbian

btw: who's got a spare Nokia 6313 or 6212?

# Outline

1 Hardware Security

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4 Q&A

- Summary
- Q&A

# Summary

What do you want anyway?!

- ⌚ “Security” is a bit fuzzy
- ⌚ Todays mobile devices are more general purpose computers
- ⌚ Mobile Security affects loads of people
- ⌚ Understand new Threat model
- ⌚ Test your stuff by trying to hack it
- ⌚ Write better code

# Q&A

Who dares to have a question?!

# Questions?!